

Hands-on 2 – Node.js

HANDS-ON NODE.JS

Exercise 2: Let's build a simple WoT project - with MQTT

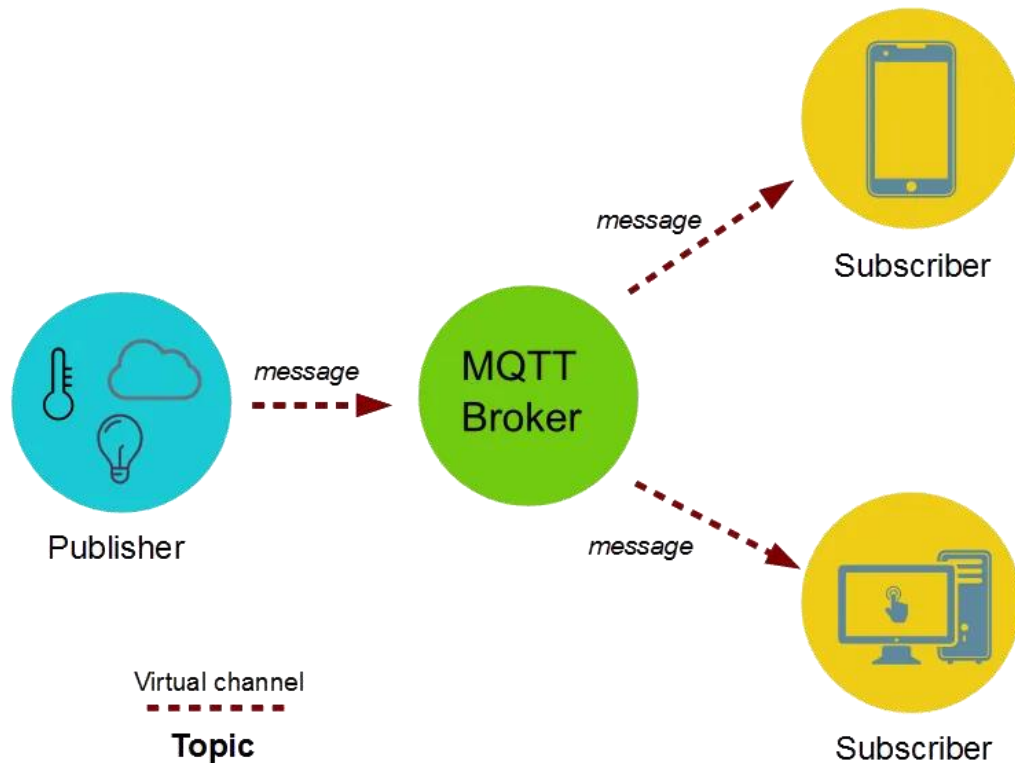
Step 1: **Requirements**

Starting from the system developed during the last Hands-on

- Modify the architecture to use MQTT protocol instead of REST API

HANDS-ON NODE.JS

Excursus: MQTT



The Message Queuing Telemetry Transport (MQTT) is a lightweight, publish-subscribe network protocol that transports messages between devices. The protocol usually runs over TCP/IP; however, any network protocol that provides ordered, lossless, bi-directional connections can support MQTT.

Source: <https://en.wikipedia.org/wiki/MQTT>

For more info: wait the theory lesson :D

HANDS-ON NODE.JS

Excursus: MQTT - topics

Topics

In MQTT, the word topic refers to an UTF-8 string that the broker uses to filter messages for each connected client. The topic consists of one or more topic levels. Each topic level is separated by a forward slash (topic level separator).



In comparison to a message queue, MQTT topics are very lightweight. The client does not need to create the desired topic before they publish or subscribe to it. The broker accepts each valid topic without any prior initialization.

Examples:

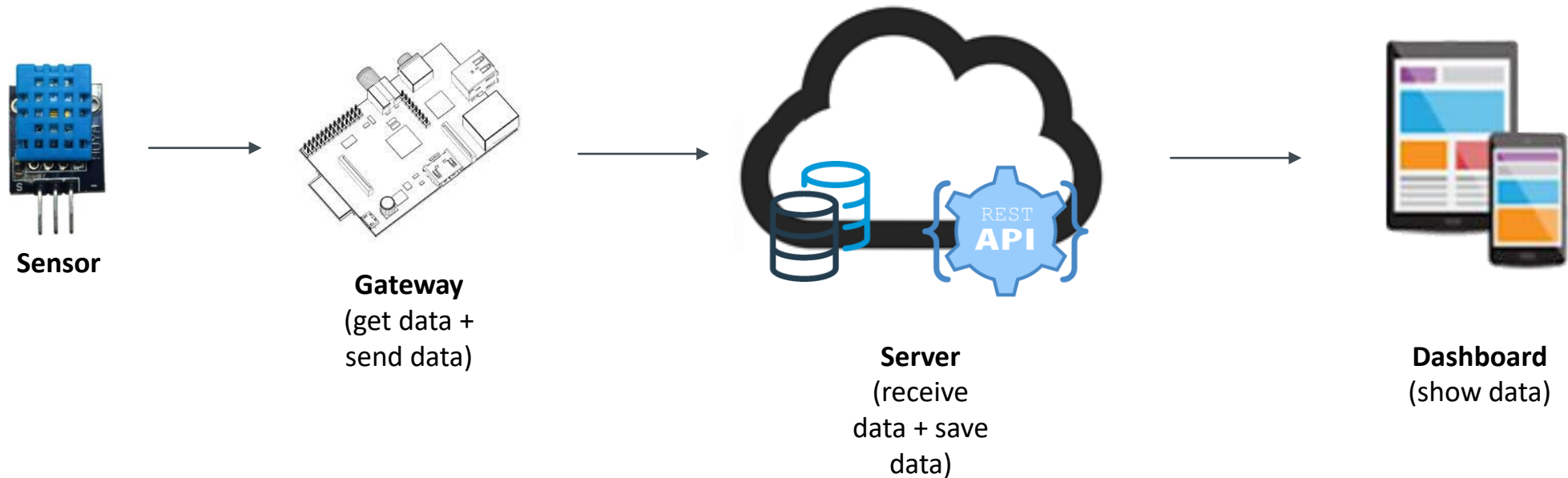
```
myhome/groundfloor/livingroom/temperature
USA/California/San Francisco/Silicon Valley
5ff4a2ce-e485-40f4-826c-b1a5d81be9b6/status
Germany/Bavaria/car/2382340923453/latitude
```

More info: <https://www.hivemq.com/blog/mqtt-essentials-part-5-mqtt-topics-best-practices/>

EXERCISE 2

Step 2: Design the System Architecture

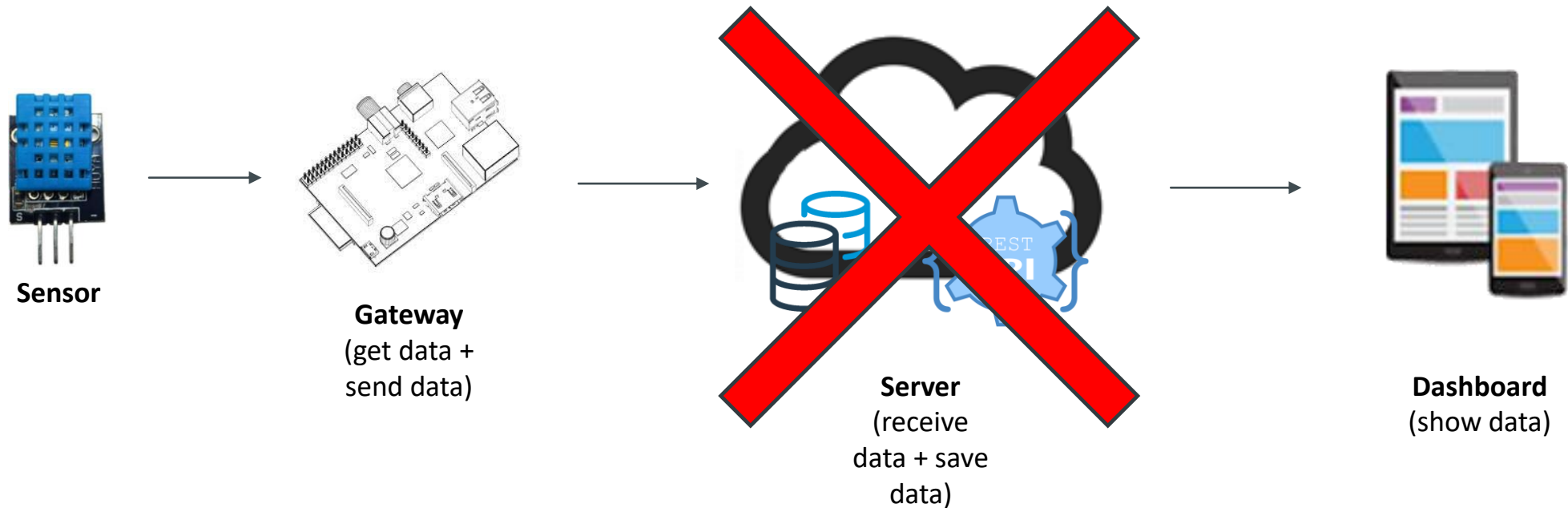
Old architecture



EXERCISE 2

Step 2: Design the System Architecture

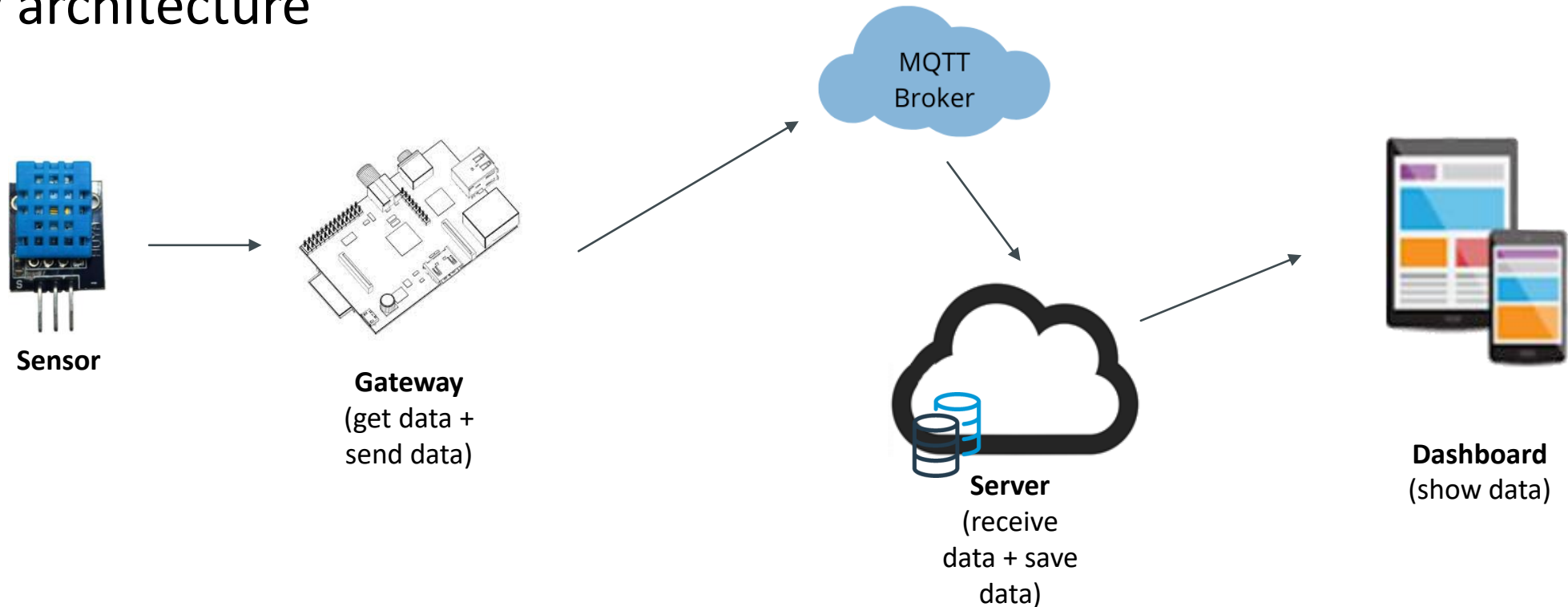
Old architecture



EXERCISE 2

Step 2: Design the System Architecture

New architecture



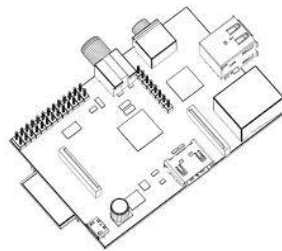
EXERCISE 2

Step 3: choose technologies



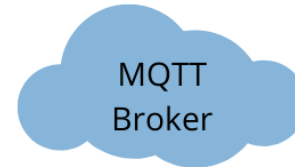
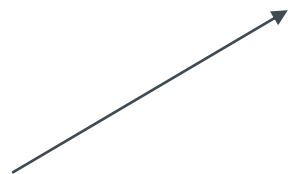
Sensor

DHT11



Gateway:

**Raspberry
+
NodeJS**



MQTT
Broker

Public (& free)
MQTT Broker

1. <https://www.emqx.io/mqtt/public-mqtt5-broker>
2. <https://www.hivemq.com/public-mqtt-broker/>



Server
**Raspberry
+
NodeJS**



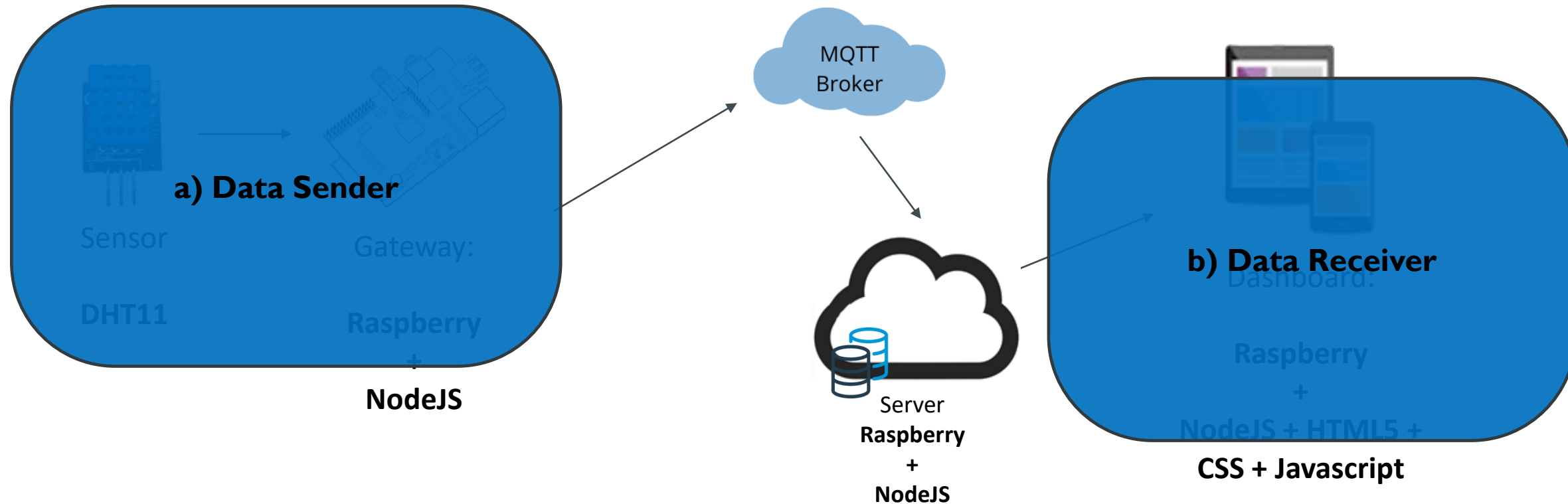
Dashboard:

**Raspberry
+
NodeJS + HTML5 +
CSS + Javascript**

EXERCISE 2

Step 3: choose technologies

1. <https://www.emqx.io/mqtt/public-mqtt5-broker>
2. <https://www.hivemq.com/public-mqtt-broker/>



EXERCISE 2

Step 4: Developments

a) Data Sender

b) Data Receiver

EXERCISE 2

Step 4: Developments

a) Data Sender

b) Data Receiver

Preliminary exercises

- Fork an existing repository:
<https://github.com/UniSalento-IDALab-IoTCourse-2020-2021/handson-nodejs-exercise1-A.2>
- Create a new repository but push existing code

EXERCISE 2 - A) DATA SENDER

Step 4: Developments

a) Data Sender

Assignment: https://classroom.github.com/a/3_tMK3Rx

Preparation

- **Accept the assignment** (connect to the link, click accept and wait a while, then refresh the page)
- The new repo will be already a fork of:

<https://github.com/UniSalento-IDALab-IoTCourse-2020-2021/handson-nodejs-exercise1-A.2>

EXERCISE 2 - A) DATA SENDER

Step 4: Developments

a) Data Sender

Assignment: https://classroom.github.com/a/3_tMK3Rx

Preparation

- Accept the assignment (connect to the link, click accept and wait a while, then refresh the page)
- The new repo will be already a fork of:
- **Clone the repository on your PC**

```
git clone https://github.com/IDALab-unisalento/exercise2a---datasender---wot-basic-app-with-mqtt-...
```

EXERCISE 2 - A) DATA SENDER

Step 4: Developments

a) Data Sender

Assignment: https://classroom.github.com/a/3_tMK3Rx

Preparation

- **Accept the assignment** (connect to the link, click accept and wait a while, then refresh the page)
- The new repo will be already a fork of:
- Clone the repository on your PC
- **Create a new branch**

```
git branch developments  
git checkout developments
```

EXERCISE 2 - A) DATA SENDER

Step 4: Developments

a) Data Sender

Assignment: https://classroom.github.com/a/3_tMK3Rx

Preparation

- **Accept the assignment** (connect to the link, click accept and wait a while, then refresh the page)
- The new repo will be already a fork of:
- Clone the repository on your PC
- Create a new branch
- **Push the changes on github**

```
git push -u origin developments
```

EXERCISE 2 - A) DATA SENDER

Step 4: Developments

a) Data Sender

Assignment: https://classroom.github.com/a/3_tMK3Rx

Preparation

- **Accept the assignment** (connect to the link, click accept and wait a while, then refresh the page)
- The new repo will be already a fork of:
- Clone the repository on your PC
- Create a new branch
- Push the changes on github
- **Develop your code and commit+push it on github**

EXERCISE 2 - A) DATA SENDER - DEVELOP YOUR CODE

Action 1: Modify the app to send random data (so that you can test it also without a raspberry)

Action 2: Try it through the old server app (run the old server app and connect to <http://localhost:3000/dashboard>)

firstApp.js

```

const http = require('http')

// Automatically update sensor value every 2 seconds
//we use a nested function (function inside another function)
setInterval(function() {

  const data = JSON.stringify({
    'sensor': 'ID1',
    'timestamp': 12345678,
    'temperature': Math.random()
  })

  const options = {
    hostname: 'localhost',
    port: 3000,
    path: '/temperature',
    method: 'POST',
    headers: {
      'Content-Type': 'application/json',
      'Content-Length': data.length
    }
  }

  const req = http.request(options, res => {
    //define the callback function that will print the result of the
    request in case of success
    res.on('data', d => {
      process.stdout.write(d);
    })

    //define the callback function that will print the result of the
    request in case of error
    req.on('error', error => {
      console.error(error);
    })
  })
  //send the request
  req.write(data);
  req.end();
}, 2000);

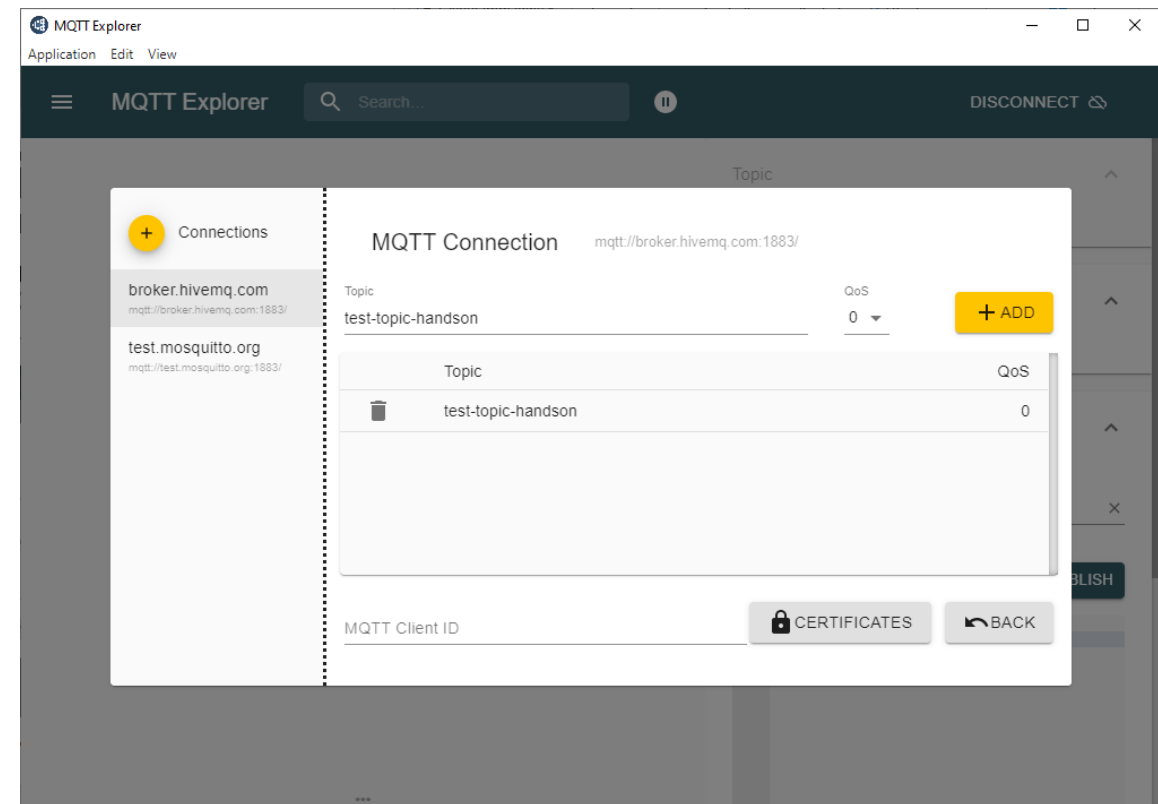
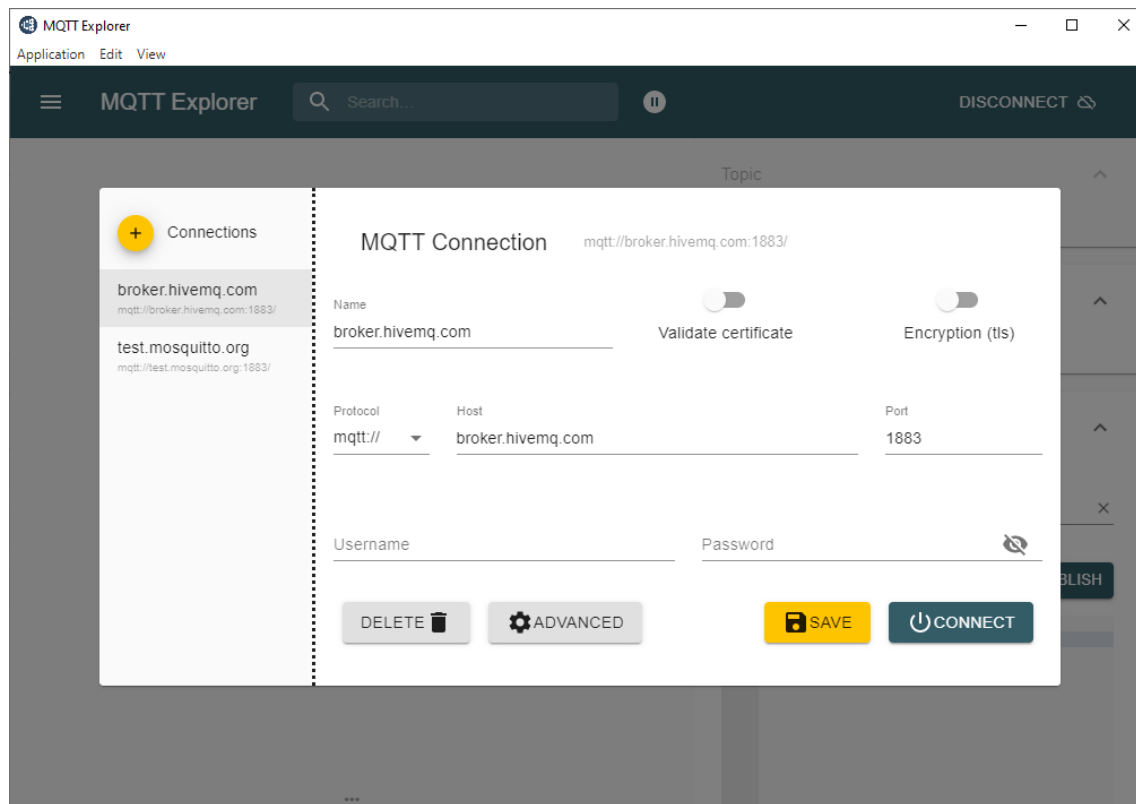
```

EXERCISE 2 - A) DATA SENDER - DEVELOP YOUR CODE

Action 3: Identify the best MQTT broker and download an MQTT client for trials:

MQTT broker: <https://www.hivemq.com/public-mqtt-broker/>

MQTT client: <http://mqtt-explorer.com/>



EXERCISE 2 - A) DATA SENDER - DEVELOP YOUR CODE

Action 4: Modify the app to send data to the broker

firstApp.js

```
const mqtt=require('mqtt');

var client =
mqtt.connect("mqtt://broker.hivemq.com",{clientId:"mqttjs01"});
client.on("connect",function(){
  console.log("connected");
});
client.on("error",function(error){
  console.log("Can't connect"+error);
});

// Automatically update sensor value every 2 seconds
//we use a nested function (function inside another function)
setInterval(function() {

  const data = JSON.stringify({
    'sensor': 'ID1',
    'timestamp': 12345678,
    'temperature': Math.random()
  })
}
```

```
const options = {
  hostname: '10.0.13.50',
  port: 3000,
  path: '/temperature',
  method: 'POST',
  headers: {
    'Content-Type': 'application/json',
    'Content-Length': data.length
  }
}

client.publish("test-topic-handson/teo", data);
}, 2000);
```

Helping link:

<http://www.steves-internet-guide.com/using-node-mqtt-client/>

EXERCISE 2 - A) DATA SENDER

Step 4: Developments

a) Data Sender

Assignment: https://classroom.github.com/a/3_tMK3Rx

Preparation

- **Accept the assignment** (connect to the link, click accept and wait a while, then refresh the page)
- The new repo will be already a fork of:
- Clone the repository on your PC
- Create a new branch
- Push the changes on github
- Develop your code and commit+push it on github
- Merge the branch with the master branch

```
git checkout master  
git merge developments
```

EXERCISE 2 - B) DATA RECEIVER

Step 4: Developments

b) Data Receiver

Assignment: <https://classroom.github.com/a/BXeyY8hn>

Preparation

- **Accept the assignment** (connect to the link, click accept and wait a while, then refresh the page)
- The new repo will be already a fork of:

<https://github.com/UniSalento-IDALab-IoTCourse-2020-2021/handson-nodejs-exercise1-C.3>

EXERCISE 2 - B) DATA RECEIVER

Step 4: Developments

b) Data Receiver

Assignment: <https://classroom.github.com/a/BXeyY8hn>

Preparation

- Accept the assignment (connect to the link, click accept and wait a while, then refresh the page)
- The new repo will be already a fork of:
- **Clone the repository on your PC**

```
git clone https://github.com/IDALab-unisalento/exercise2b---datareceiver---wot-basic-app-with-mqtt-...
```

EXERCISE 2 - B) DATA RECEIVER

Step 4: Developments

b) Data Receiver

Assignment: <https://classroom.github.com/a/BXeyY8hn>

Preparation

- Accept the assignment (connect to the link, click accept and wait a while, then refresh the page)
- The new repo will be already a fork of:
- Clone the repository on your PC
- **Create a new branch**

```
git branch developments
git checkout developments
```

EXERCISE 2 - B) DATA RECEIVER

Step 4: Developments

b) Data Receiver

Assignment: <https://classroom.github.com/a/BXeyY8hn>

Preparation

- Accept the assignment (connect to the link, click accept and wait a while, then refresh the page)
- The new repo will be already a fork of:
- Clone the repository on your PC
- Create a new branch
- **Push the changes on github**

```
git push -u origin developments
```


EXERCISE 2 - B) DATA RECEIVER

Step 4: Developments

b) Data Receiver

Assignment: <https://classroom.github.com/a/BXeyY8hn>

Preparation

- Accept the assignment (connect to the link, click accept and wait a while, then refresh the page)
- The new repo will be already a fork of:
- Clone the repository on your PC
- Create a new branch
- Push the changes on github
- **Develop your code and commit+push it on github**

EXERCISE 2 - B) DATA RECEIVER - DEVELOP YOUR CODE

Action 1: Modify the app to:

- Remove the database interactions

serverApp.js

```

const express = require("express");
const WebSocket = require('ws');
const path = require('path');

const app = express();

const wss = new WebSocket.Server({ port: 3001 });
wss.on('connection', function connection(ws) {
  ws.on('message', function incoming(message) {
    console.log('received: %s', message);
  });
  ws.send('something');
});

app.listen(3000, () => {
  console.log("Server running on port 3000");
});
app.use(
  express.urlencoded({
    extended: true
  })
)

app.use(express.json());
app.post("/temperature", (req, res, next) => {
  console.log(req.body.temperature);
  var temperature = req.body.temperature;
  var timestamp = req.body.timestamp;
  var sensor = req.body.sensor;

  async function pushToClient(){
    wss.clients.forEach(function each(client) {
      if (client.readyState === WebSocket.OPEN) {
        client.send(temperature);
      }
    });
  }
  pushToClient().catch(console.dir);
  res.sendStatus(200)
});

app.get('/dashboard', async (req, res) => {
  res.sendFile(path.join(__dirname + '/index.html'));
})

```

EXERCISE 2 - B) DATA RECEIVER - DEVELOP YOUR CODE

Action 2: Modify the app to:

- Introduce MQTT: instead of waiting data from a POST request we will wait an MQTT message
- Subscribe to the topic "test-topic-handson"

Helping link:

<http://www.steves-internet-guide.com/using-node-mqtt-client/>

EXERCISE 2 - B) DATA RECEIVER - DEVELOP YOUR CODE

serverApp.js

```

const express = require("express");
const WebSocket = require('ws');
const path = require('path');
const mqtt=require('mqtt');

const app = express();

const wss = new WebSocket.Server({ port: 3001 });

wss.on('connection', function connection(ws) {
  ws.on('message', function incoming(message) {
    console.log('received: %s', message);
  });
  ws.send('something');
});

var mqttClient =
mqtt.connect("mqtt://broker.hivemq.com",{cli
ntId:"mqttjs041"});
mqttClient.on("connect",function(){
  console.log("connected");
});

mqttClient.on("error",function(error){
  console.log("Can't connect"+error);
});

mqttClient.on('message',function(topic, message,
packet){
  console.log("message is "+ message);
  console.log("topic is "+ topic);
  var messageJSON = JSON.parse(message);
  var temperature = messageJSON.temperature;
  var timestamp = messageJSON.timestamp;
  var sensor = messageJSON.sensor;

  async function pushToClient(){
    wss.clients.forEach(function each(client) {
      if (client.readyState === WebSocket.OPEN) {
        client.send(temperature);
      }
    });
  }
  pushToClient().catch(console.dir);
});

app.listen(3000, () => {
  console.log("Server running on port 3000");
});

app.use(
  express.urlencoded({
    extended: true
  })
)

app.use(express.json());

app.get('/dashboard', async (req, res) => {
  res.sendFile(path.join(__dirname +
'/index.html'));
});

var topic="test-topic-handson/teo";
console.log("subscribing to topic"+topic);
mqttClient.subscribe(topic); //single topic
  
```

EXERCISE 2 - B) DATA RECEIVER

Step 4: Developments

b) Data Receiver

Assignment: <https://classroom.github.com/a/BXeyY8hn>

Preparation

- **Accept the assignment** (connect to the link, click accept and wait a while, then refresh the page)
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- Clone the repository on your PC
- Create a new branch
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- **Merge the branch with the master branch**

```
git checkout master  
git merge developments
```

FURTHER IMPROVEMENTS

Further improvements -> Homework

- Enhance the Server to also save data into the database when new data are received through MQTT



USEFUL LINKS

Questions?

COURSE: INTERNET OF THINGS

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**NO CODE IN EMAILS,
PLEASE**

DEAR ENG. MONTANARO,

I HAVE SOME TROUBLES WITH THE CODE THAT YOU CAN FIND
ON GITHUB AT THE FOLLOWING LINK:

[HTTPS://GITHUB.COM/GITHUBTRAINING/HELLOGITWORLD](https://github.com/githubtraining/hellogitworld)

YOU CAN FIND THE DETAILS IN THE ISSUE N. 3.

THANK YOU IN ADVANCE

JAMES